MegaStorm Games

Meeting Minutes

03/10/2017

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| Present: | Ross, Alasdair |
| Next meeting: | Date, Time, Location |

## Discuss GDD Further

Spoke more in-depth about enemy types and how they would behave. Delegated more tasks. Agreed that Ross will create Use Case Diagrams and Use Case Descriptions. Both Alasdair and Ross shall draw up some sketches and can decide one what ones we’ll use in the GDD and what ones will be added to Appendices document. Both will continue working on tasks from last week and have them done for the 10th of October.

**Discuss Game Additions**Being able to purchase turrets from the shop and being able to place them down in the middle of the level. Alasdair suggested being able to access the shop mid-game and being forced to place the turret as soon as it was purchased. Ross suggested possibly a small power-up box with store bought abilities. This idea will be discussed as implementation is worked on.